

Wednesday, September 21, 2016 Library Learning Commons 7:00 p.m.

Agenda

1. Welcome and Introductions (10 minutes)

Chairperson

• Role of School Council: Research tells us that parental involvement is one of the most significant factors contributing to a child's success in school. When parents are involved in their children's education, the level of student achievement increases. Students attend school more regularly, they complete more homework in a consistent manner, and demonstrate more positive attitudes toward school. They are also more likely to complete high school. The purpose of the School Council is to consult with the principal (school) in a collaborative manner where the school council may provide advice on any matter to their principal or school board on school related matters.

2. Election of Candidates for School Council (10 minutes)

Karin Bileski

- Chairperson
- Vice Chairperson
- Treasurer
- Secretary
- Member At Large (10 positions)
- Community Member

3. Principal's Update (15 minutes)

Karin Bileski

Mrs. Bileski will provide an update on a variety of activities and events that have occurred or will be happening. There will be an opportunity for questions and answers during this time.

4. Council Matters (30 minutes)

Chairperson

- Treasurer's Report Heather Andrews
- Fundraising for 2016/17 Sunnie Hallman
- Math Kits Sunnie Hallman
- Issues for Future Meetings Sunnie Hallman
- Upcoming Meetings Sunnie Hallman

5. What's On Your Mind? (5 minutes)

Chairperson

This is the time to bring forth any agenda items that you would like discussed at the next School Council Meeting. This is not the time for bringing forth new issues to be discussed at this meeting.

NOTE: Our goal for this year is to try to keep our agenda and meeting time to 90 minutes. We respect the fact that parents come out and are supportive of the school. We are going to try our best to meet the needs of the parent community by keeping to this time frame but please feel free to come and go as your schedule permits.